



Scout Regatta Rules effective from Feb 2018

1. AGE

- 1.1. Age of Crews (Rowers and Coxswains) shall be taken as at the FIRST day of competition of the Regatta.
- 1.2. Where the age of rowers is not defined in the table under Rule 1.3, the Officer of the Day shall determine the age range applicable to the event for rowers and coxswains.
- 1.3. The age of rowing crew members shall be in accordance with the following table (Some events may not be included in some Regatta programs)

ROWERS

Event	Minimum Age (yrs)	Maximum Age (yrs)
Under 12 CenparkSea Trophy*	10	Less than 12
Under 13 Guy Trophy*	10	Less than 13
Under 14 Commissioner Trophy*	10	Less than 14
Under 15 Wongala Trophy*	10	Less than 15
Master Mariner – Scout	10	Less than 15
Master Mariner – Venturer	14	Less than 18
Under 18 Carr Shield^	14	Less than 18
Powder Puff Derby (female only)^	14	Less than 18
Shave Stick Sprint (male only)^	14	Less than 18
Triathlon – Scout	10	Less than 15
Triathlon – Venturer	14	Less than 18
Jubilee Trophy`	Registered Leader	Registered Leader
Rover Race`	Registered Rover	Registered Rover
Cosmetic Cup (female only)`	Over 25	Over 25
M&M (Mature & Male) (male only)`	Over 25	Over 25
Marathon	14	18
Butchers Picnic	Open	Open
Sailing Events – Scout	10	14
Sailing Events - Venturer	14	18

2. COXSWAINS

- 2.1. Scout rowing races (crew age maximum age less than 15) may be coxed by a CUB or SCOUT between the ages of 10 and 15. Carr Shield, Powder Puff and Shave Stick races may be coxed by a person between the ages of 12 and 18.
- 2.2. All races not covered by Rule 2.1 may be coxed by any REGISTERED member of SCOUTS AUSTRALIA or by a member of an Activities Group registered with SCOUTS AUSTRALIA.
- 2.3. Coxswains must be seated inside the boat on the sternsheet and are not permitted to sit on the gunwhales.

3. BOATING RIG

- 3.1. Crews will not be permitted to row unless suitably attired in shorts/long trousers, collared shirt/T-shirt and shoes. Hats are strongly recommended.
- 3.2. Crews are encouraged to wear GROUP BOATING RIG which conforms to Rule 3.1 and identifies the Group.

4. BOATS

- 4.1. Registration – A boat must have a current boat certificate.
- 4.2. Standard Sea Scout Patrol Boat – A boat must race as per its Boat certificate – NO STRIPPING EQUIPMENT.
- 4.3. Standard patrol boat oars must be used, no racing oars. Maximum Oar Length 2.7metres (9 ft). Oars with curved blades are not permitted.
- 4.4. Groups may install rowing blocks (stretchers). These are optional and the decision to install them is up to the Group. Stretchers are permitted to be used in all races.
- 4.5. Anchor, bailer and 5 appropriate PFD Type 1 or 2's must be worn by the crew.

5. BOAT IDENTIFICATION

- 5.1. The boat number must be clearly displayed on a placard, on the foredeck between the sampson post and the bow. The number must be on both sides so as to be visible on the beam.
- 5.2. The Placard is to be a minimum size of 300mm square with a white background and black numbers. The numbers are to be 30mm thick and 200mm high.

6. EVENT NOMINATIONS

- 6.1. EVENT NOMINATIONS must be lodged on the Regatta entry nomination form no later than 21 days prior to the first day of the Regatta (2018 Regatta close date is 21st February 2018) to permit the program to be finalised. Crew names are not required on the Event Nomination form. Nominations received after this date will incur a TWENTY DOLLAR (\$20) LATE NOMINATION FEE.
- 6.2. No Late Nominations will be accepted after 4pm on the Wednesday before the first day of the Regatta. All late nominations are to be sent by email to event coordinator. Payment for late nominations must be paid 1 hour before the scheduled start of Event 1 on the Regatta program.
- 6.3. Subject to Rule 6.1, Rule 6.2 or Rule 7.5 Late entries will be permitted to row "by invitation" in heats and Repechage events BUT WILL NOT progress to semi-finals or finals.
- 6.4. The Officer of the Day has the right to alter the program of races and times at his/her discretion.

- 6.5. The Officer of the Day may combine heats of races where the minimum number of boats in a race is less than 4, provided that the total number of boats in the resulting race does not exceed 6.
- 6.6. Scratchings from races must be notified to Regatta Control 30 minutes before the start of the event.
- 6.7. The Officer of the Day at his/her discretion, may allow any entry to be swapped from one Trophy Group to another prior to one hour before the scheduled start time of the Event 1 of the Regatta.

7. CREWS

- 7.1. A Boat crew will consist of a coxswain and four rowers for all rowing events.
- 7.2. Except for sickness/injury or any other reason approved by the Officer of the Day, crew members will not be changed from one race to another.

The Leader of the Group designated on the nomination entry form must request approval of the Officer of the Day for replacement of a crew member under this rule.

- 7.3. Where approval is given to replace a crew member under Rule 7.2, the gender of the replacement crew member must be the same as the crew member being replaced. If this is not possible, the Officer of the Day must on rule on the acceptability of the nominated replacement crew member.
- 7.4. Composite Crews from different Groups are permitted.
- 7.5. A crew list stating full names and ages of each crew member, including the coxswain, **MUST BE** forwarded to the email address shown on the Crew Nomination form no later than 5pm on the Wednesday prior to the first day of the Regatta. Crew lists not received by 5pm on the Wednesday will be deemed to be **LATE ENTRIES** and will invoke Rule 6.3.
- 7.6. Changes to crew nominations will be accepted at Regatta Control up to 90 minutes prior to the first Race of the Regatta. A maximum of 2 nominated members of a crew can be changed under this rule. Only one crew change request per race is permitted.
- 7.7. Anyone may participate (row or cox) in a maximum of **TWO** age rowing races subject to complying with other Regatta Rules (identified by *).
- 7.8. Crew members may row or cox in only **ONE** of Carr Shield, Powder Puff or Shave Stick events (identified by ^).
- 7.9. Crew members may row or cox in only **ONE** of Jubilee Trophy, Rover Race, Cosmetic Cup or Mature and Male events (identified by `).
- 7.10. Crews must report to the Crew Marshall promptly when called by the Crew Marshall or Regatta Control. It is the responsibility of the Group to be within hearing range of the communication system at the Regatta. If a crew member is still on the water in a previously event, the Leader of the Group must advise the Crew Marshall.
- 7.11. Crews **MUST** assemble immediate outside the relevant Marshalling area at the time when the second event before their event is started (ie Race 3 must be

assembled outside the Marshalling Area at the time Race 1 is started) (Race 1 will be racing, Race 2 on its way to the start, Race 3 is marshalling).

7.12. A crew which has not reported to the Marshalling Area within 2 minutes of a second call for the event WILL BE DISQUALIFIED.

7.13. Non-registered members of Scouts SA attending the Regatta MAY be permitted to row/cox with the authority of the Officer of the Day provided they have attended at least 2 meetings with their Group within the month preceding the Regatta and not more than 6 meetings. The Leader in Charge of the Group at the Regatta must seek approval from the Officer of the Day prior to the person racing.

8. BOAT MARSHALL(S)

8.1 Boats will be placed in the control of the Boat Marshalls immediately after launching and will remain completely in their control until released.

8.2 Boats will not be moved or delauched without the Boat Marshall's permission.

9. MARSHALLING AREAS

9.1 All boats are to be launched no later than 30 minutes prior to the first scheduled activity/event on each day of the Regatta.

9.2 Both the boat and crew marshalling areas will be out of bounds to all personnel other than those participating in the events that are being organised or persons authorised by the Boat Marshall(s).

9.3 A Leader of a Group needing to change, repair or check on a boat or equipment whilst it is in the marshalling area must seek permission from the Boat Marshall before making the change, repair or check.

9.4 Boats must be kept in the CORRECT boat marshalling area after launch and when they are not participating in an event until released by the Boat Marshall. At some Regatta's there may be several marshalling areas catering for different events/activities. Eg Marshalling area for Row past, general marshalling.

10. BOAT CHANGING/ SWAPPING

10.1 A crew MUST continue to use the craft they used in their first heat for the event category unless another rule applies.

10.2 Where multiple crews have used the same boat to qualify for the same repechage/final, the crew which qualified first for the repechage/final must use the boat. The other crew(s) from the Group may then arrange a substitute boat(s) for that repechage/final.

10.3 The Officer of the Day may allow a substitute boat to be used if a boat previously used is declared unseaworthy by an authorised boat examiner and cannot be repaired. The boat certificate for such a boat will be withdrawn until

such time as the boat is re-examined for seaworthiness. The Officer of the Day will advise Regatta Staff.

10.4 A Leader of the Group must seek the approval of the Officer of the Day of the boat numbers of the substituted boat if a boat is to be substituted under Rule 10.2 or Rule 10.3.

10.5 Where a substitute boat has been used as permitted by rule 10.2 and 10.3, the crew must, if they qualify, revert to their original boat for future races unless another crew has already qualified for the future race in the original boat or the original boat has been declared unseaworthy under Rule 10.3.

11. STARTING

11.1. The Starter have authority to call a “false start”, stop the race and order an immediate return to the start line to restart the event. A false start will be signalled by THREE blasts of a horn. ALL BOATS SHOULD STOP ROWING IMMEDIATELY. The Course Steward(s) may also direct boats to STOP Rowing after the 3 horn blasts are sounded.

11.2. A false start can be called when either the Starter deems the start to be unfair due to an incident or fouling. Gear breakage at the start is not deemed to be a cause for a false start.

12. PROTESTS

12.1. If a coxswain considers that a protest incident has occurred during a race, he/she will, on crossing the finish line indicate the protest by raising their hand until the Course Steward has come alongside to ascertain the nature of the protest.

12.2. The Course Steward(s) will be the sole judges on any race incident on the water and their decision is final.

12.3. Any protest involving suspected infringement of rules (outside of race situation) must be lodged with the Officer of the Day, verbally within 15 minutes of the completion of the event in which the alleged infringement occurred. The protest must be lodged by the Leader nominated on the entry form with responsibility for the protesting Group/crew. The Officer of the Day may request that the protest also be submitted in writing. Such protests will be heard by a Protest Committee nominated by the Officer of the Day or his/her delegate.

13. REGATTA PERSONNEL

13.1. The Regatta program will list the names of the personnel involved, eg Officer of the Day, Marshalls, Judges, Starter, Course Steward(s), Regatta Control etc.

13.2. Any disputes on rules, points of order, etc will be handled by the Officer of the Day whose decision shall be final. The Officer of the Day can be contacted at Regatta Control by the Leader nominated on the entry form as having responsibility for the Group at the Regatta.

14. VIOLATIONS

14.1. Any Group found guilty of violating any of these rules will render themselves liable for disqualification. Breach of rule 7.12 WILL result in automatic disqualification.

15. REGATTA RESCHEDULING

15.1. The Officer of the Day may delete, combine or reschedule events at his/her discretion during the scheduled Regatta.

15.2. Not all events shown in Rule 1.3 will be competed at all Regattas.

15.3. In the event that the Regatta cannot be completed due to unforeseen circumstances the Boating Council will attempt to reschedule any finals within 6 weeks of the original Regatta date. If a suitable time and place cannot be found the Regatta will be deemed to have been abandoned.

Authorised at
Boating Leader Meeting
14 February 2018